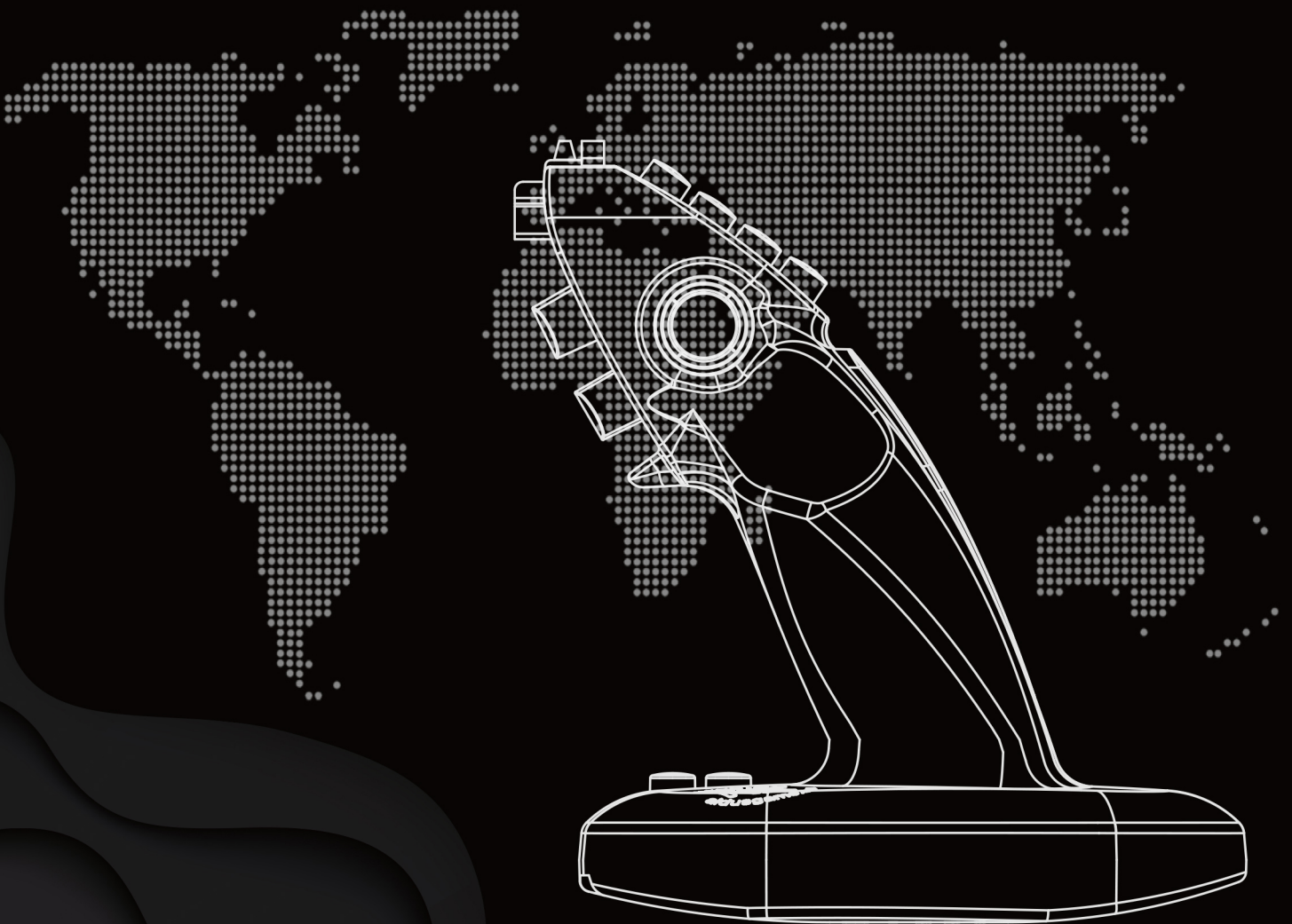# NEXTICK

Next−generation joystick type 3D mouse and game controller
Leading the innovative future of FPS games.

AIDUS

Next-generation joystick-type 3D mouse
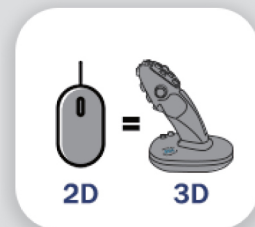
A joystick-type 3D mouse that combines conventional mouse functions and macro keyboard

NEXTICK

2D 3D
Full 3D Mouse   **Macro Shortcut Keys**

1. 3D mouse that works just like a traditional 2D mouse

- By operating the same as a conventional 2D mouse in a three-dimensional space, it can be used conveniently without being constrained by space.

Macro Button to insert preset words/Phrases

Right Click

Left Click

Joystick for scrolling

Vibration Control setting button
(Bluetooth or Manual)

2D   3D
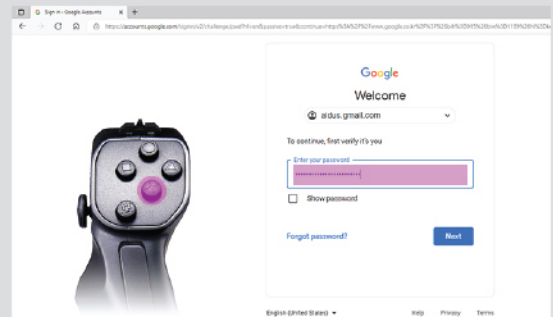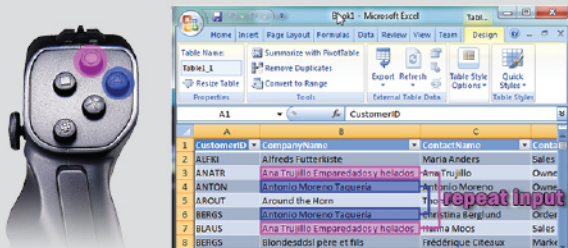
3D Mouse

Joystick Scrolling

The scroll function of the thumb joystick allows convenient web surfing and multimedia control.

2. Convenient macro shortcut keys function

- It can be used as a shortcut for repetitive paperwork, convenient login and game through macro keyboard setting.

3. Specification

13.2 cm
(5.20 inch)

11.7 cm
(4.61 inch)

9.0 cm
(3.54 inch)

Product name	Nextick
Model name	NT8163
Control speed	4ms
Size / Weight	11.7 * 9.0 * 13.2cm/237g
Voltage/Port	5V/DC/C-type
Charging method	C-type port or wireless
Wireless communication	Bluetooth 4.0
Operating System	windows 10
Battery Capacity	1230mAh
Battery life	Approx. 500 times(Number of recharges)
Certification	FCC, CE, RoHS, SRCC, TELEC

Innovative FPS Game Controller

A high-tech game controller with improved realism through aim-and-shoot and IOT vibration control

NEXTICK WIRELESS

NX

4. Aim-Fire is possible when SDK is applied to game content

- When the SDK is applied to game contents, it is possible to aim and shoot like an arcade game, increasing the sense of realism and immersion, so you can enjoy innovative games in the case of FPS games.

SCORE 5760   LIFE
HAND GUN   9   31 33   TIME

PLAYERUNKNOWN'S BATTLEGROUNDS

- When playing with a conventional 2D mouse, you need to change direction and aim with the mouse to click and fire at the center of the monitor. However, when playing a game with a neckstick with SDK applied, it is possible to change direction with a thumb joystick like in an arcade game and to aim and shoot naturally.

fixed target point

change direction
& aming

FPS game with 2D mouse

change direction

aiming

move the
target point

FPS game with SDK applied

5. IOT vibration control works when SDK is applied to game content

- In the case of game contents to which the SDK is applied, the diaphragm and vibration motor are controlled and operated by IOT according to the wireless signal, so that you can enjoy game contents with a high level of realism that cannot be compared with existing games.

IOT control of vibrating plate

IOT control of vibration motor

6. SDK free sharing and demo version game and template source provided

- We are sharing the SDK (Unreal Engine, Unity Engine) for Nextik for free. In addition, demo version games (Zombie Halloween, PC version and VR version) are provided so that you can easily experience the innovative part when applying the SDK of the product to an FPS game. We also provide a free source of simple examples of applying the SDK to your content.

7. Can be used as a mobile game controller

- As shown in the figure below, it can be used for mobile use by partially changing the structure, and can be used as a game controller by connecting Bluetooth.

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